

Communication & Relationship Building

Bickmore, Ogan, Sidner, Traum



Communication Issues

- **Requirements**
 - Understand all kinds of speakers (e.g. child speech)
 - Anything could come up
 - Potentially must need to understand anything someone can say
- **Is it necessary to completely solve the NLU problem in order to have a companion?**
 - Will probably take a long time if ever
- **To what degree can we avoid NLU?**
- **How well can we do with imperfect understanding?**
 - Can we provide the right feedback/interventions without (full) understanding?
 - Can we understand just the important bits to facilitate learning (even without understanding the domain)?
 - How much understanding do you need to facilitate learning?
 - Could we teach Shakespeare?
- **Positive Role of Misunderstanding/Grounding, especially for learning**
 - Diagnosis, constructive thinking, explanation, critical analysis, collaboration

What is purpose of Companions?

- **Aid to help when you want to learn (more tool than person)**
 - Knows my best way to learn, under my control
- **Hired hand to make us do things we have trouble doing (Fitness coach, language teacher)**
 - Delegated short-term control for long-term objective
- **Mandated Training (Sexual Harassment or Compliance training)**
 - External control/consequences
- **Is companion only for learning? Or also non-learning activities?**
 - Learning only: is there enough motivation to continue?
 - More than learning: is there enough learning?

Do we need a relationship with companion? Why?

- **Maybe not if only a tool**
- **Uses of relationships**
 - We are used to social interactions, relationships help
 - Adherence, more attention leads to more compliance
 - E.g. Directing disappointment in poor performance to lack of effort rather than lack of ability can lead to greater self-efficacy
 - Accountability is important for compliance
 - Need to care what character things to get this accountability
 - Relationships can also get in the way (reduce learning & work purely on relationship or activity level)
 - Is relationship just like “points” in a game, or different/more basic?

How should companion relate?

- **Praise for learning/achievement/effort**
- **Definitely Socratic arguing (not necessarily “fighting”)**
- **Negative feedback?**
 - Scold or act upset?
 - Withhold praise? (passive/aggressive agent)
- **Why should person care?**
 - Maintain relationship
 - Face model (view self through presumed others' view of self)

What should status of companion be?

- **High (traditional teacher-student roles)**
- **Same (peer-learning)**
- **Low (learning by teaching to novice/student)**
- **How does person relate to companion:**
 - Perceived face threats based on status

Should a companion have a consistent personality/relationship?

- **Yes, to maintain consistency, scrutibility**
- **But: Different personalities and relationships needed for different kinds of learning interaction**
 - Companion Tutoring learner
 - Peer learning
 - Learner tutoring companion
- **We probably need different characters to support both consistency and different learning interactions (like Primer?)**
- **Perhaps story-related interactions between characters**
 - Good companion/bad companion
 - Transition to most helpful character for current learning needs